# MIGUEL RASHIT DÍAZ ACEITUNO



## INFORMATION

**29/11/2002**
**Leganés, Madrid, Spain**

## CONTACT

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LinkedIn



WhatsApp

## ABOUT ME

Game design & development graduate with knowledge and proficiency in the three big pillars of game development: design, code, and art.
I am a very active person that is always seeking to develop new skills and master the ones I already have.
Currently available full-time.

## SKILLS

**Game Development Tools & Software**
*Unity, Unreal, C#, Python, Maya, Blender, Substance*

**2D Art Software**
*Photoshop, Illustrator, Krita, Autodesk Sketchbook*

**Aptitudes & Languages**
*Game Development Pipeline, Teamwork, Problem-solving, Education, English, Spanish*

## EDUCATION

**IES Arquitecto Peridis**
*Bachillerato de Ciencias Técnico – 2018/2020*

**U-TAD, Universidad de Tecnología y Arte Digital**
*BA in Interactive Product Design – 2020/2024*

## EXPERIENCIE

**Centro de Estudios Lázaro**
*Private tutor – 2022/2023*

**Divertifica**
*2D Artist – 2023/2024*

**Amiguito Studios**
*Game & Level Designer, Programmer, Artist – 2023/2024*

## CERTIFICATES

Cambridge ELA C2, Proficency – 2019

Best Academic Record, BA in Interactive Product Design – 2024